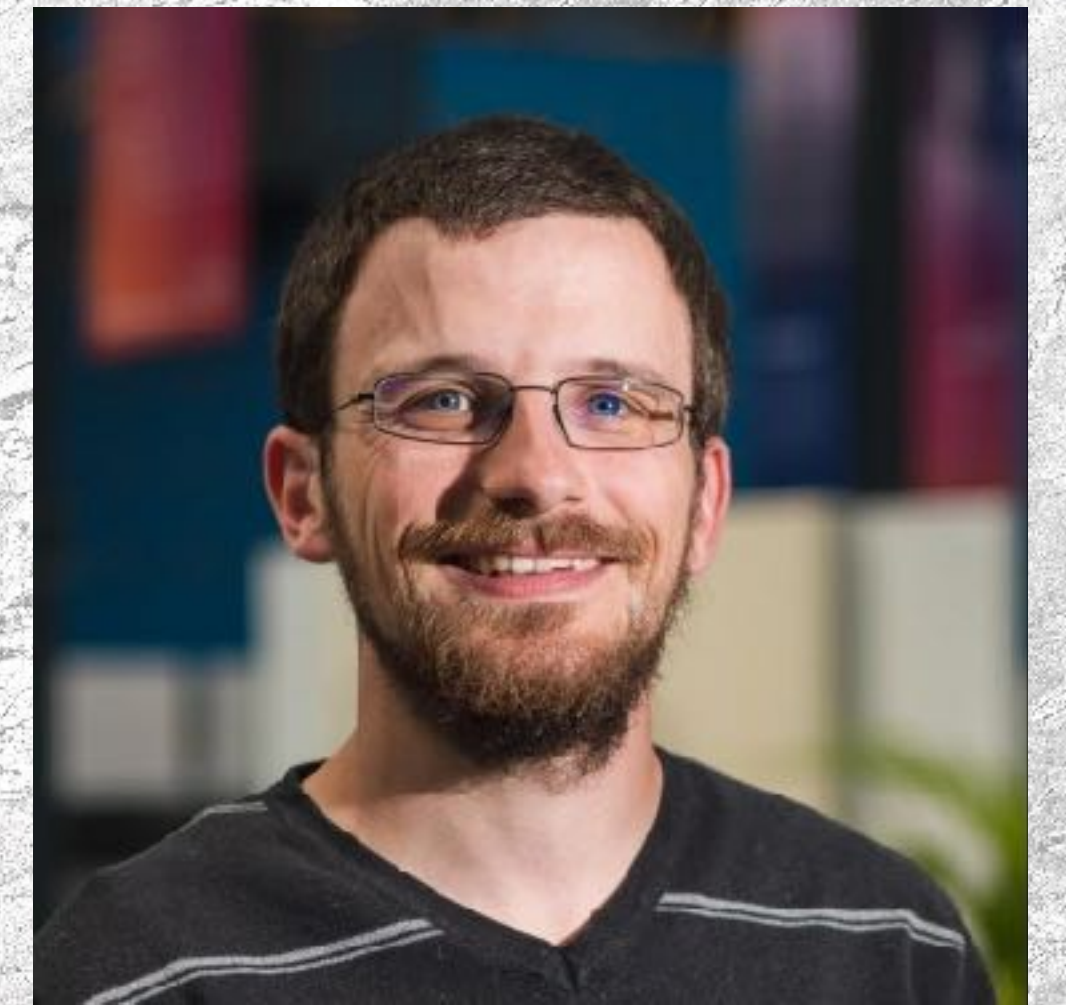


IOB22

Digital Product
Development

Demo

Module 2 Infrastructure



By Jacky Bourgeois

The Connected Lightbulb

- Infrastructure

- Internet
Architectures

- Influence of design
choices

- World-wide-web



Conceptual Model



How the user understand
the system

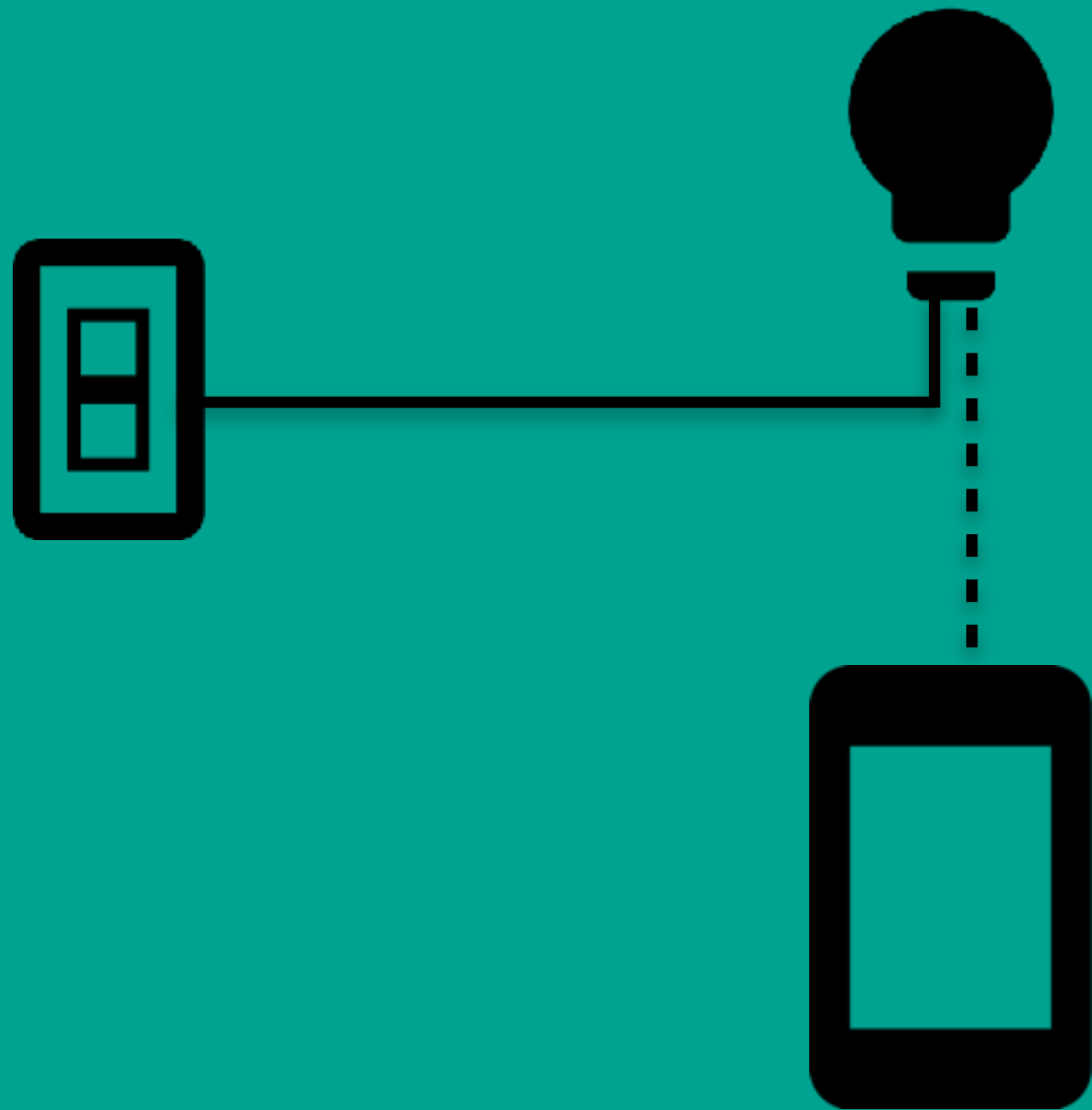
Infrastructure

The fundamental facilities and systems that support the sustainable functionality [of a digital product].

Wikipedia



Conceptual Model

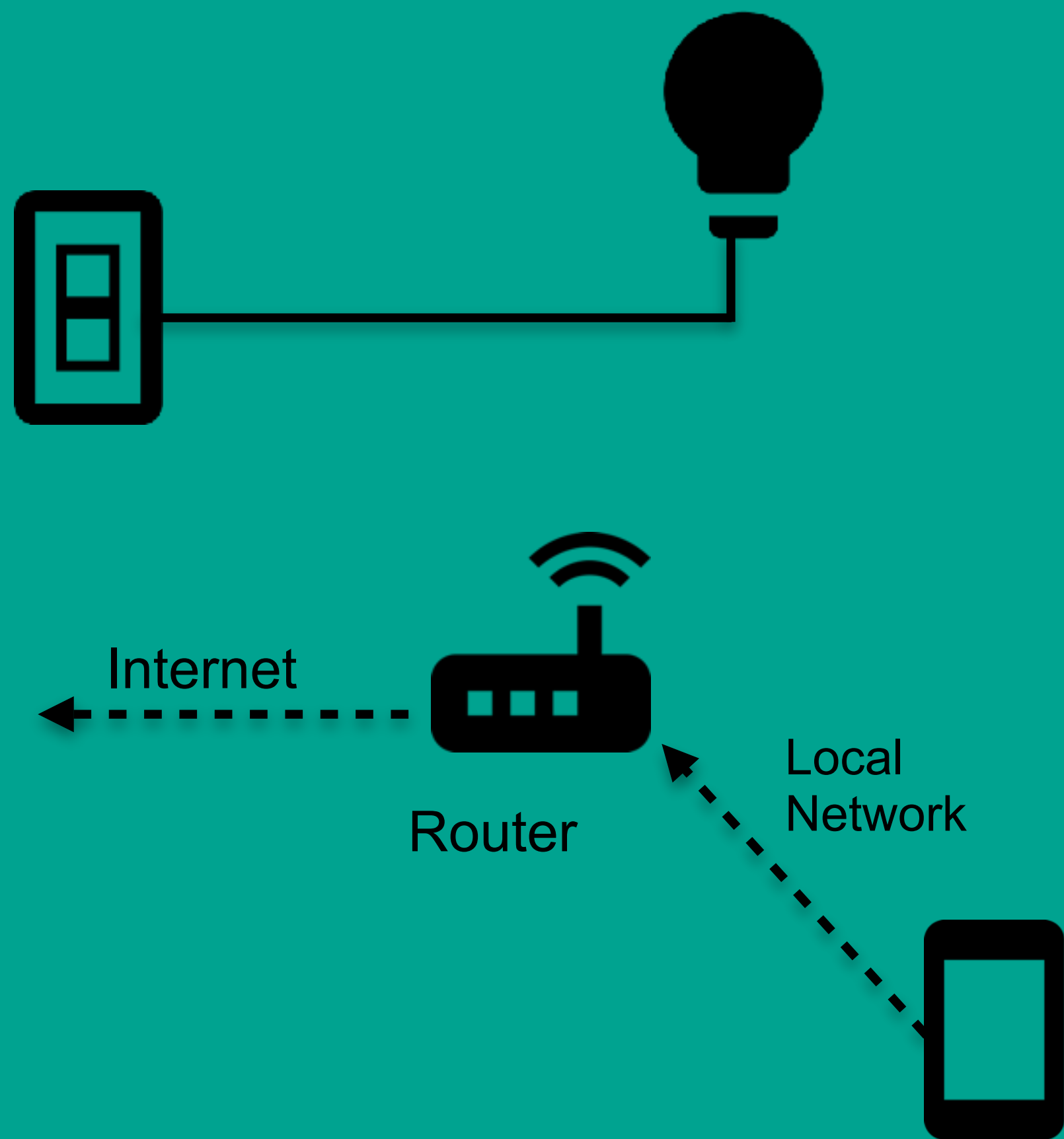


The Internet

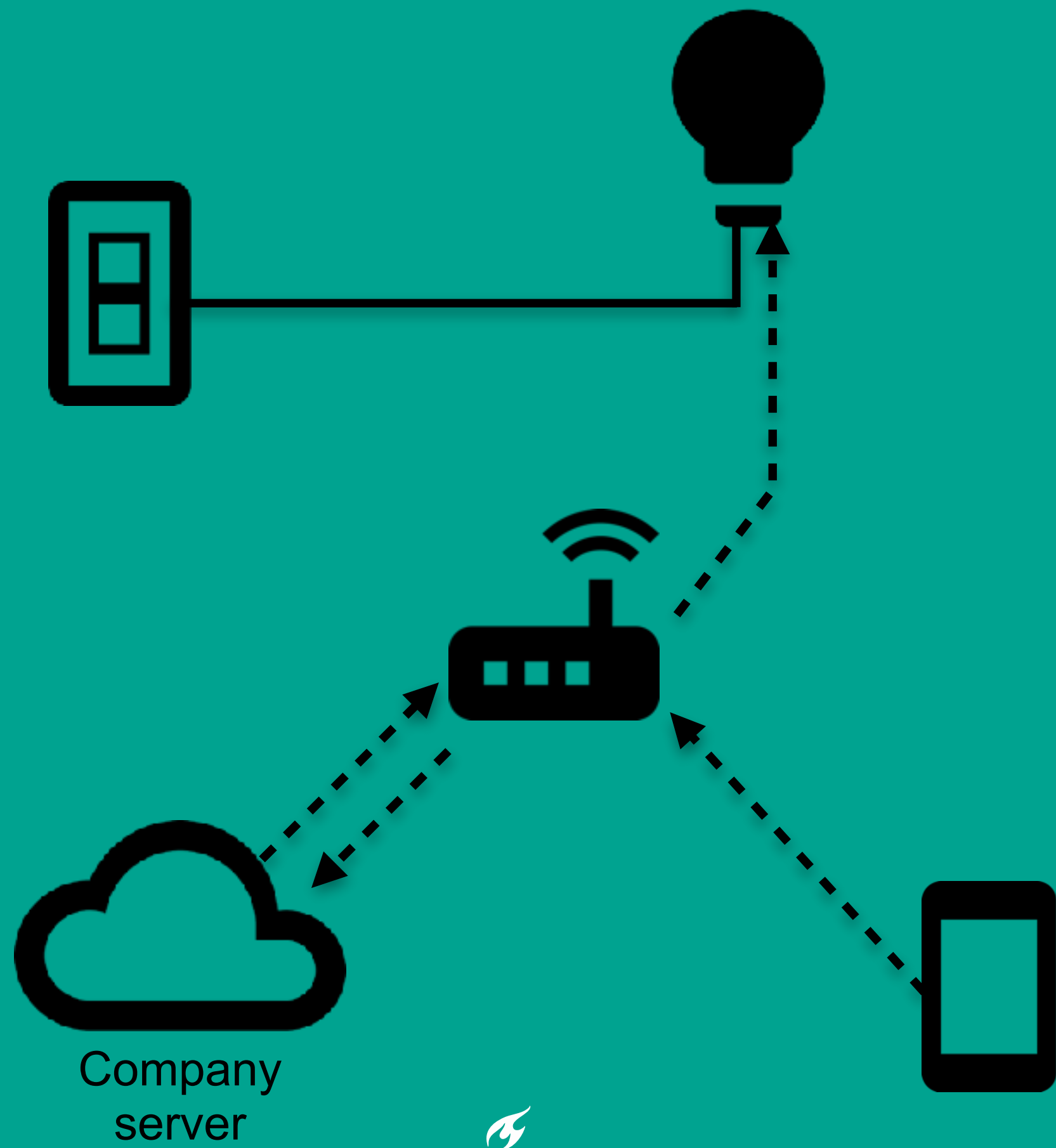
Global Network to exchange information

Examples of applications:
emails, video streaming,
web page

Technical Model



Technical Model



Web Application

Demo

- Infrastructure, fundamental facilities and systems
- The Internet, a global network
- The web, an Internet application
- Client, requesting information over the network
- Server, serving information over the network

The Connected Lightbulb

- Infrastructure, fundamental facilities and systems
- The Internet, a global network
- The web, an Internet application
- Client, requesting information over the network
- Server, serving information over the network

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Digital Product Development

Module 2 Infrastructure



By Jacky Bourgeois

- What is the Internet?
- What are Internet architectures?
- How do they influence the seven product dimensions?

Network Protocol

A set of rules and conventions enabling computers to communicate through a network

Internet Layers

Internet Layers

Link: WiFi, Ethernet

Internet Layers

Internet: IP

Link: WiFi, Ethernet

Internet Layers

Transport: TCP, UDP

Internet: IP

Link: WiFi, Ethernet

Internet Layers

Application: HTTP, SMTP, MQTT

Transport: TCP, UDP

Internet: IP

Link: WiFi, Ethernet

What about the cloud?

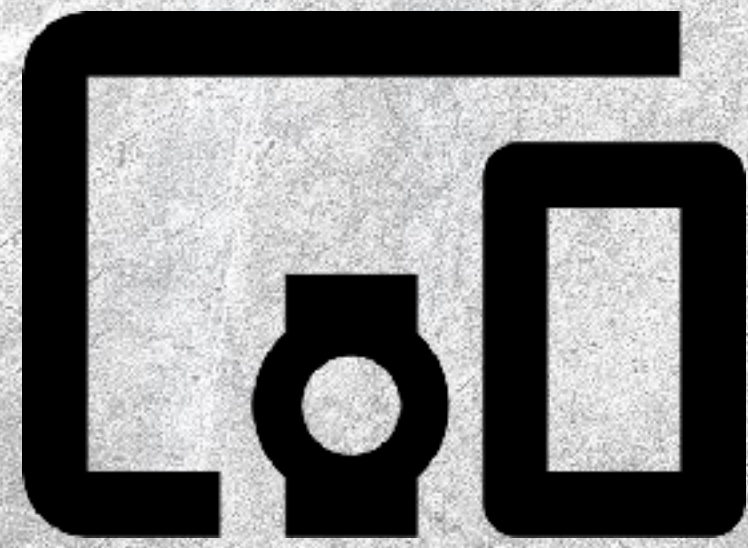


Cloud

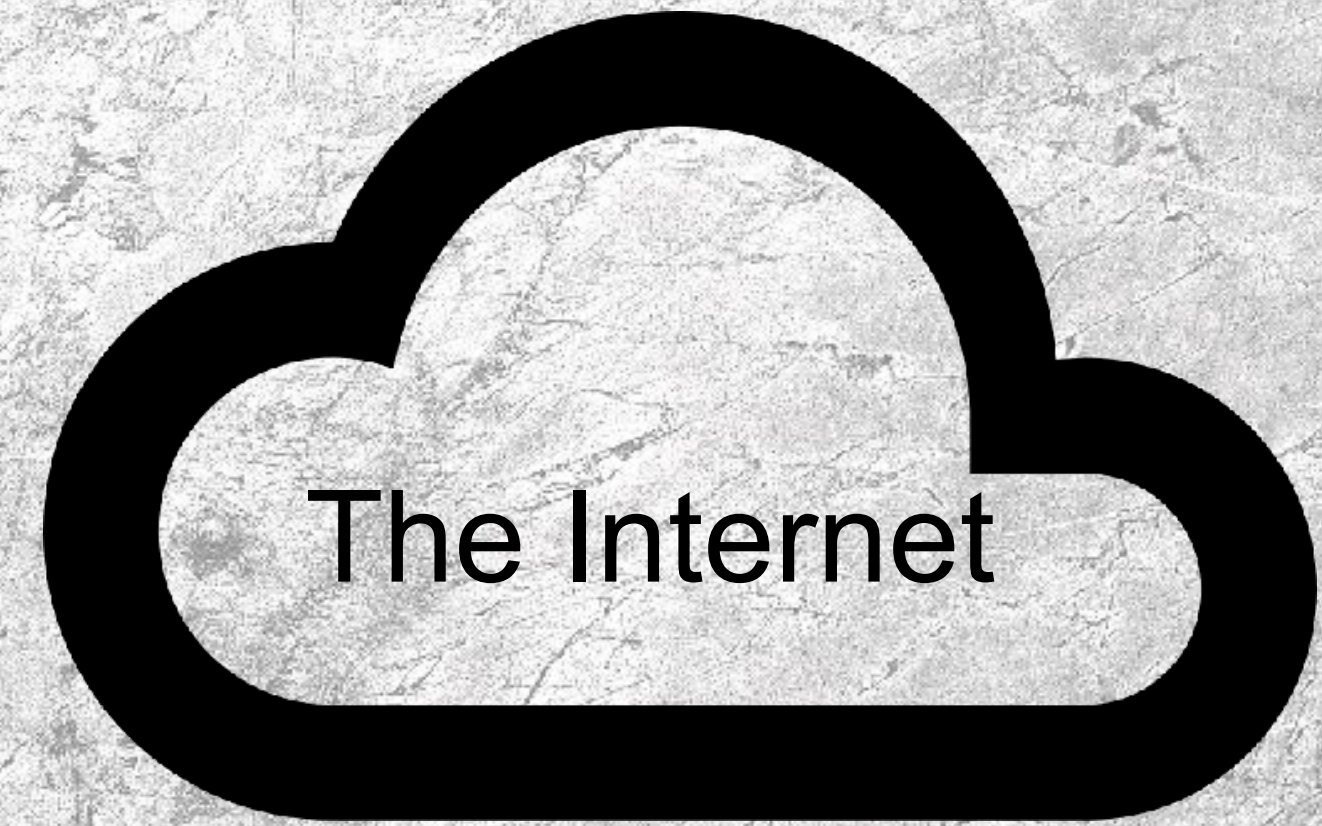
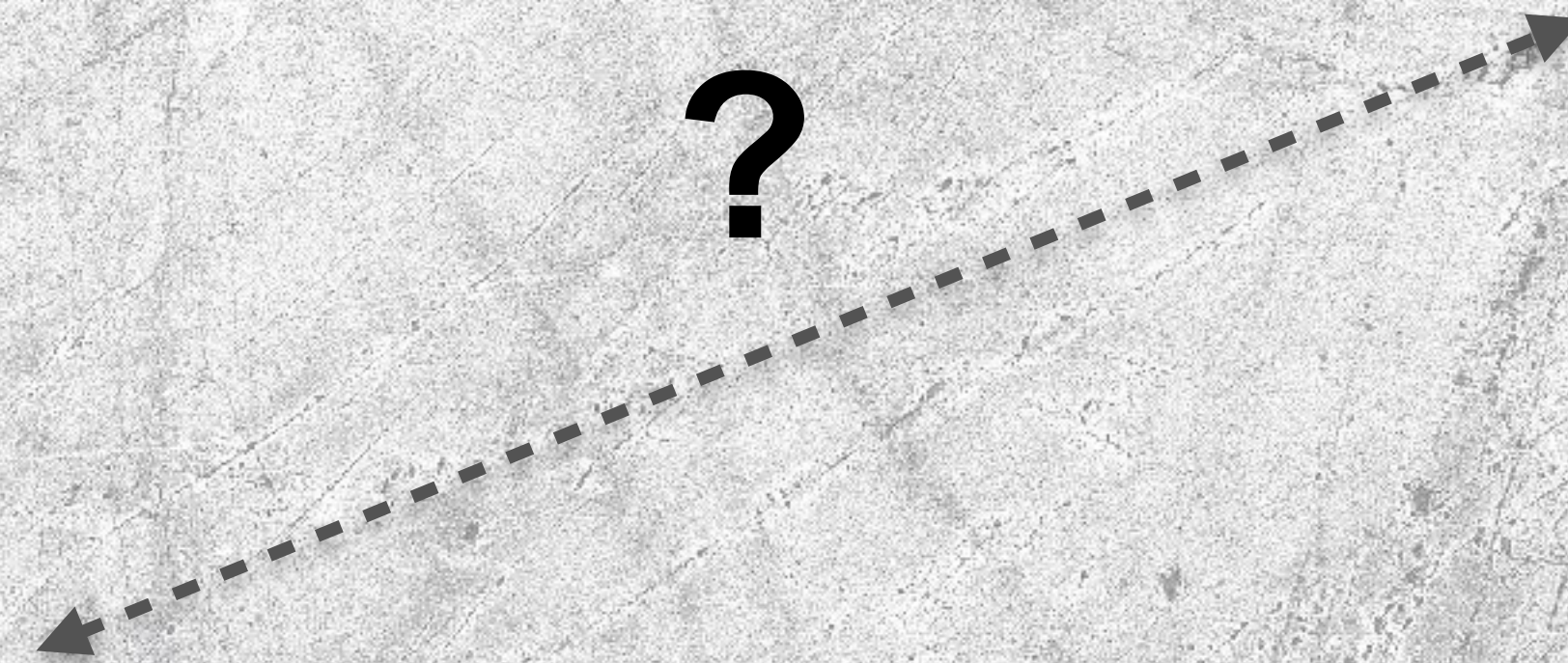
What about the cloud?



Internet Architecture

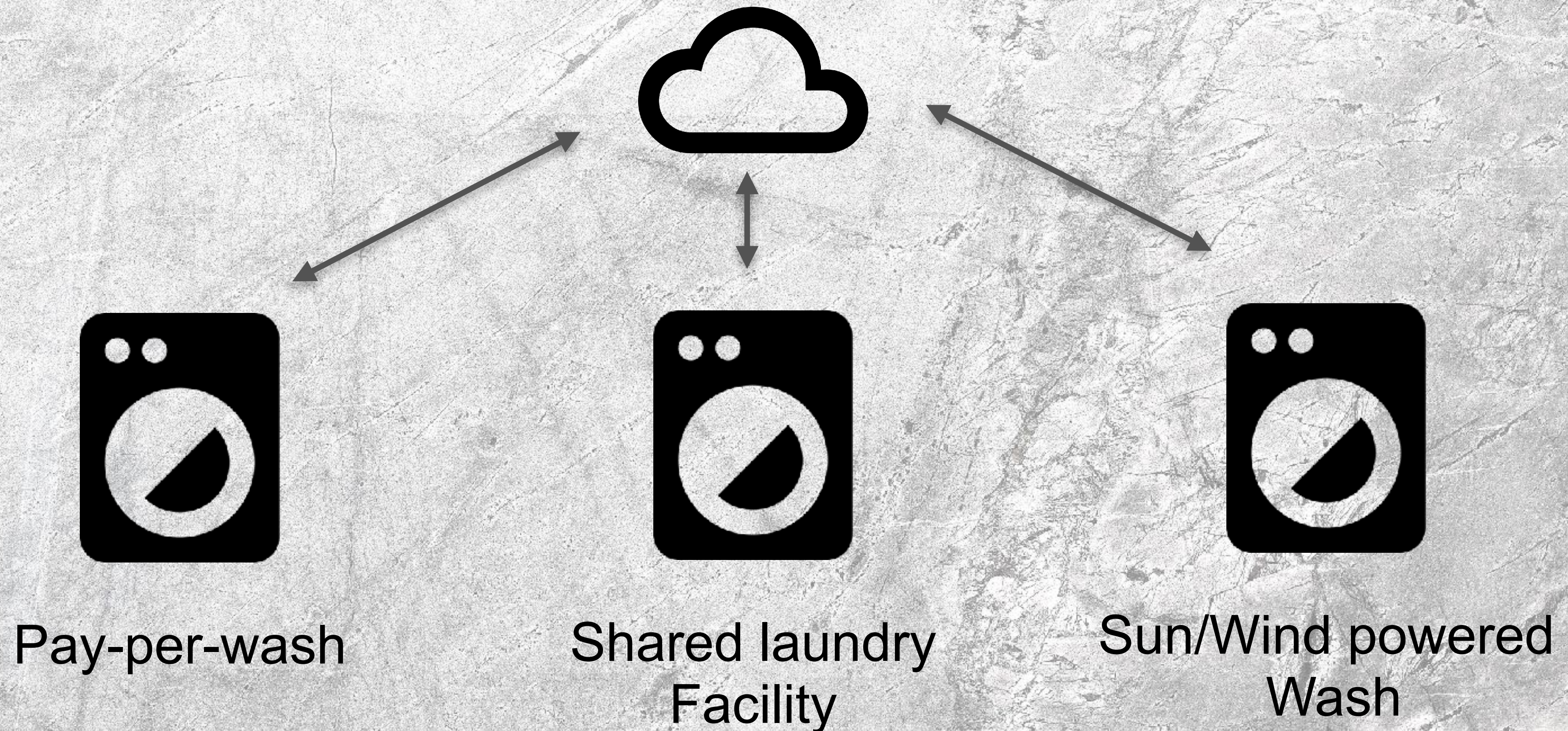


product-service system



Connected washing machine?

What Internet Architecture for a Product Service System?

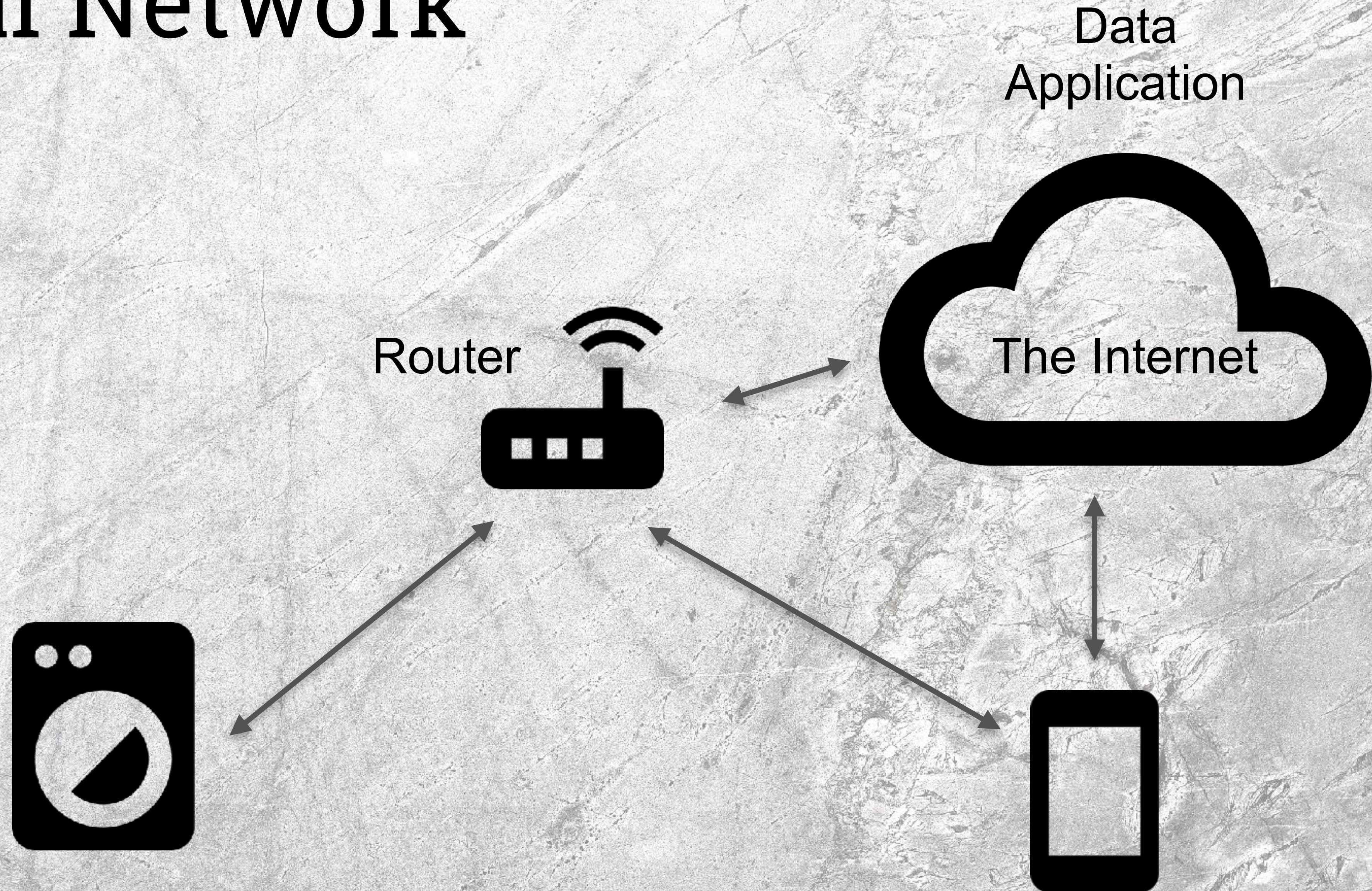


Direct Internet Connection

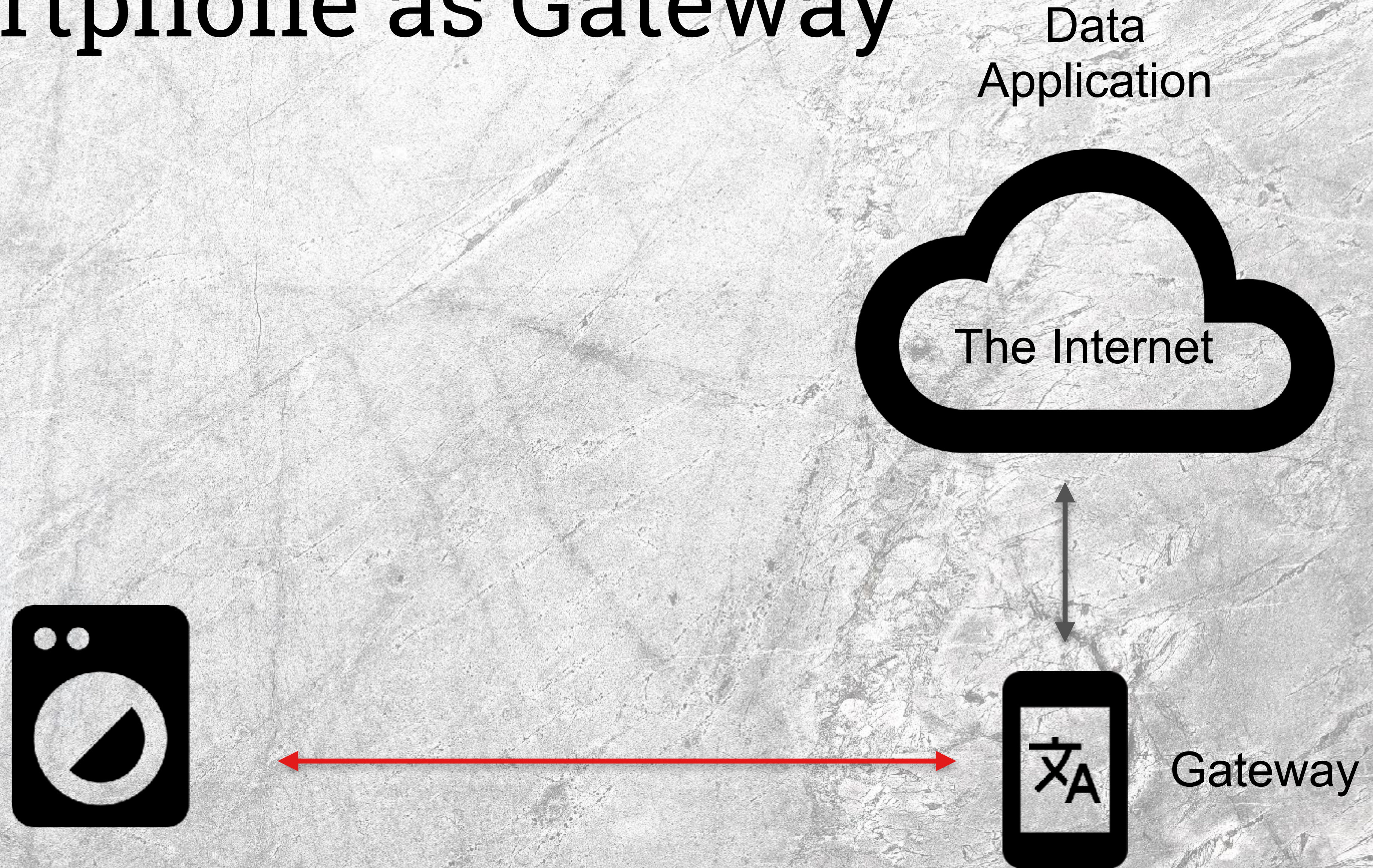
Data
Application



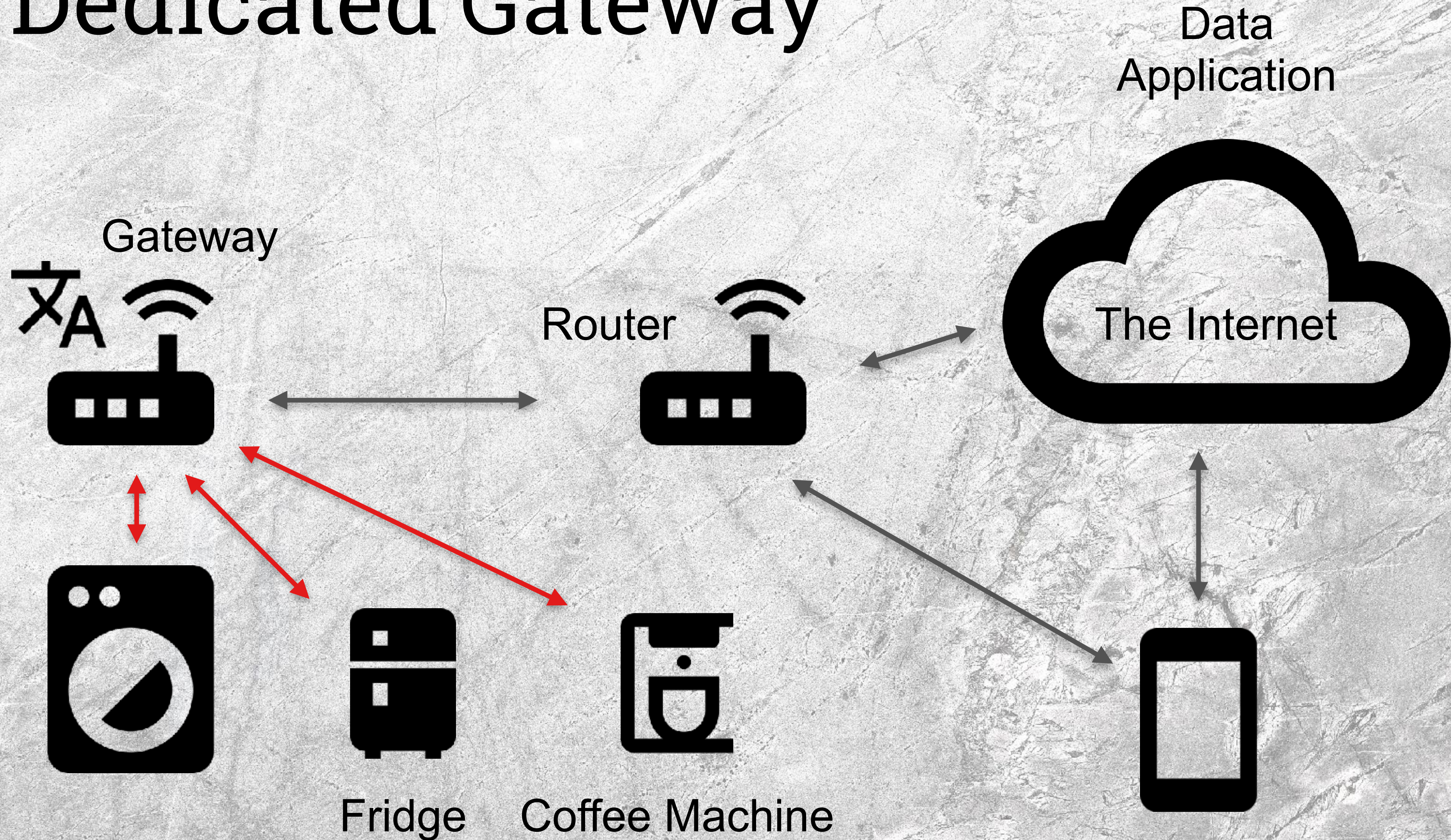
Local Network



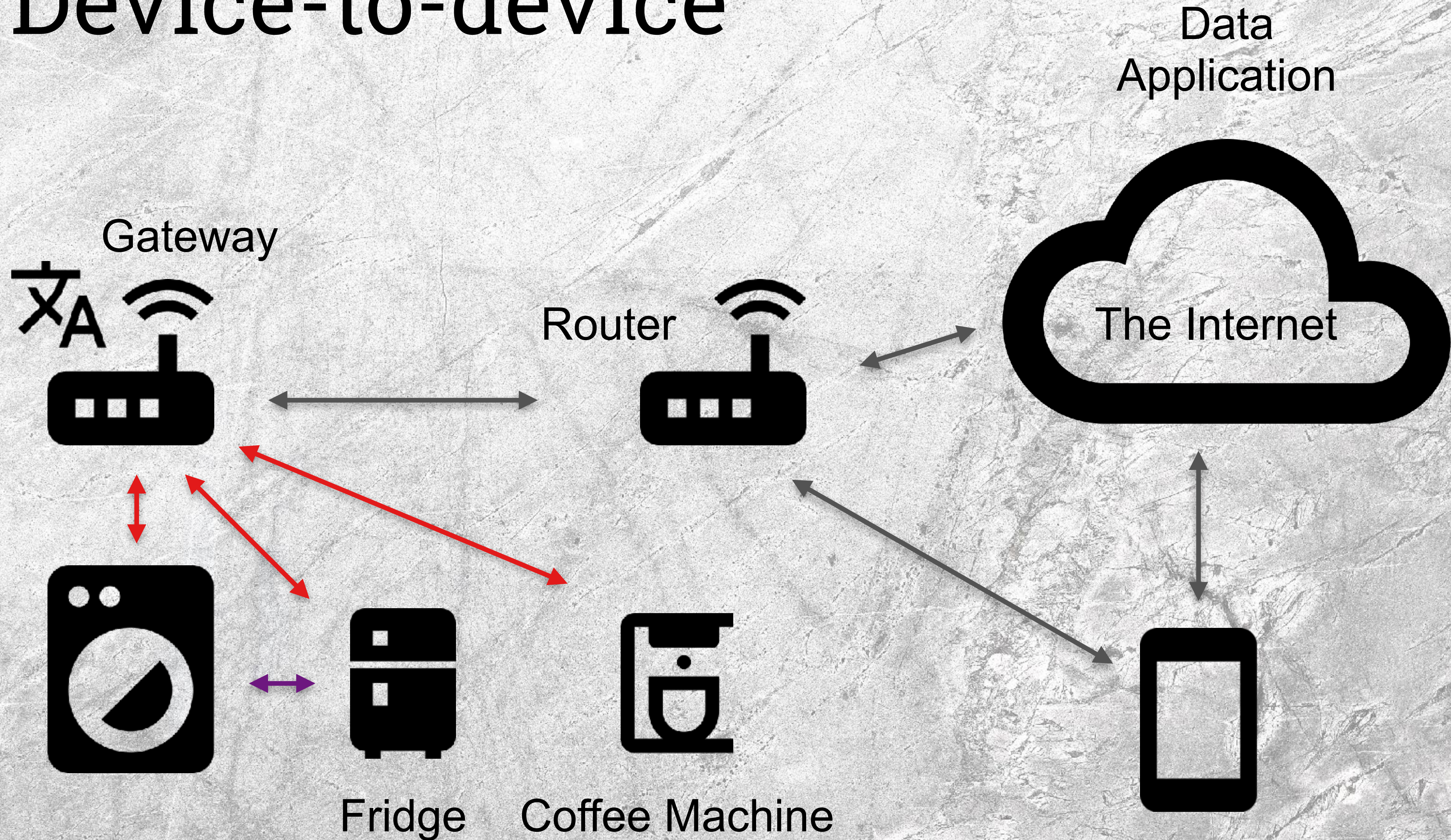
Smartphone as Gateway



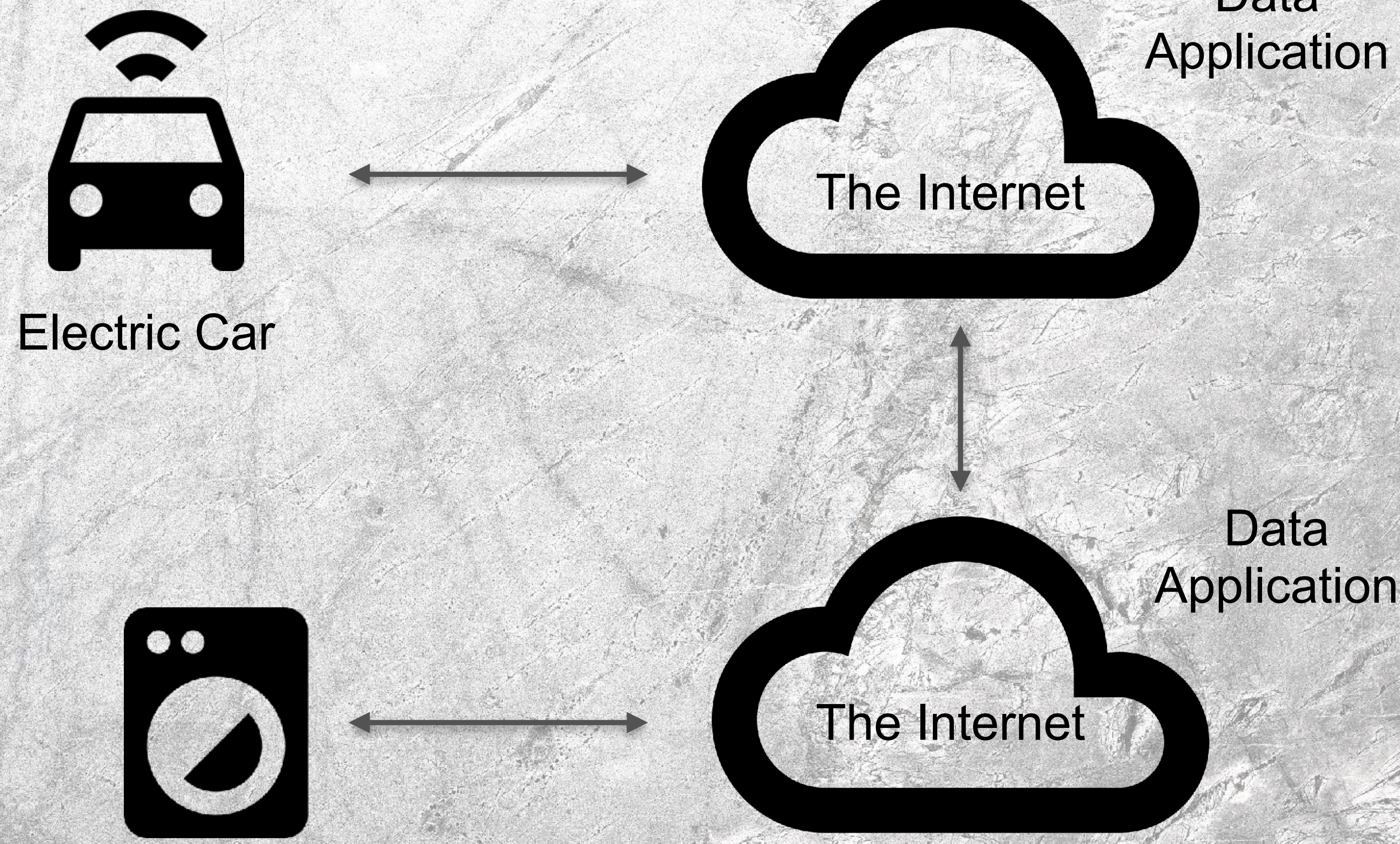
Dedicated Gateway



Device-to-device



Service-to-service 3rd party company



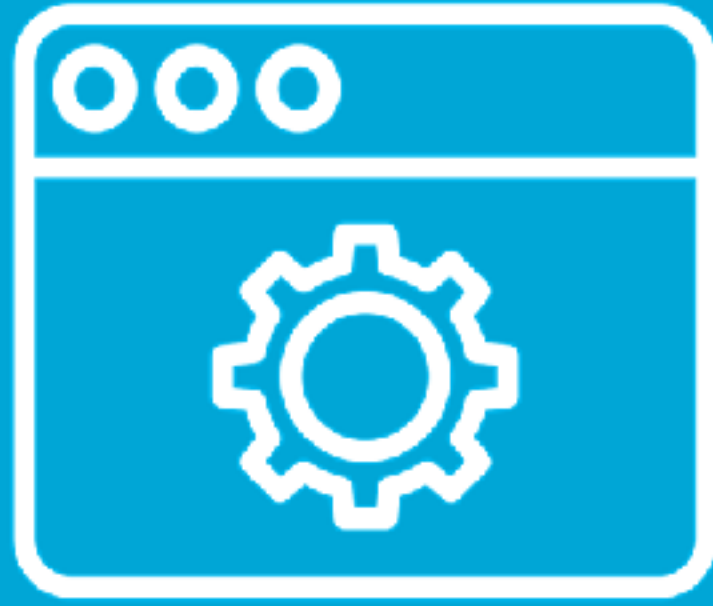
Qualities influenced by the Internet Architecture

- Complexity
- Learning curve
- Maintenance
- Latency
- Internet availability
- Controllability (by the company, by the user)
- Revenue stream
- Interoperability
- Etc.

8 Fallacies of Distributed Computing

1. The network is reliable
2. Latency is zero
3. Bandwidth is infinite
4. The network is secure
5. Topology does not change
6. There is one administrator
7. Transport cost is zero
8. The network is homogeneous

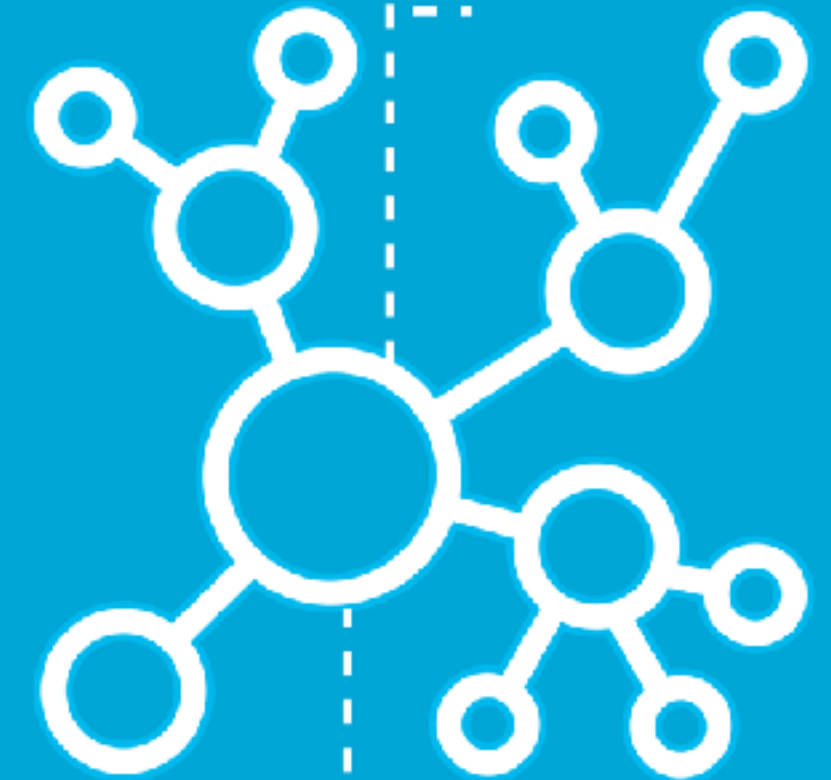
By Peter Deutsch, Fallacies of Distributed Computing



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Digital Product Development

10100
00101
10100





Credits

Background:

<http://www.techandall.com/>

<https://www.pexels.com/photo/grey-wall-2117937/>

Music: <https://www.bensound.com>

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Digital Product Development

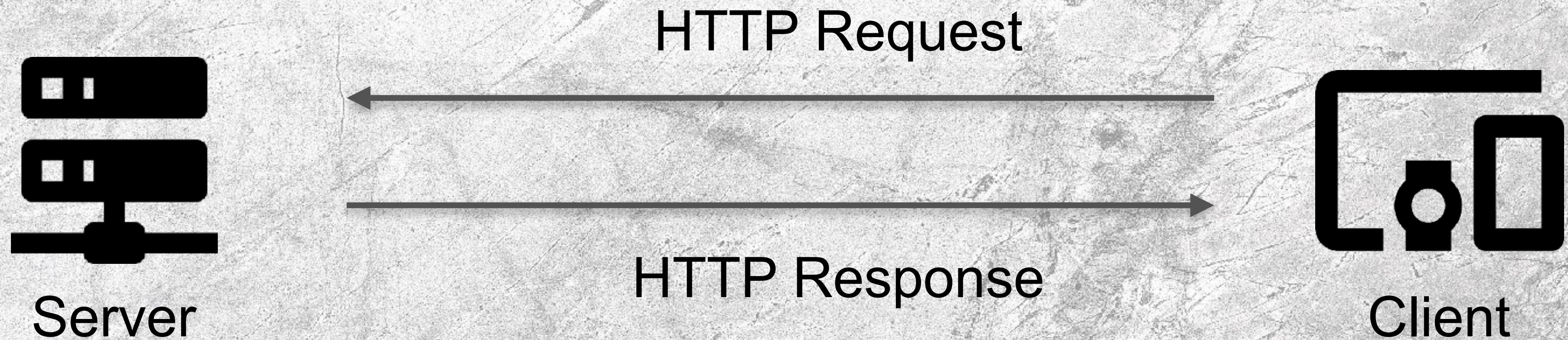
Module 2 Infrastructure



By Jacky Bourgeois

- What is the Web?
- What are web APIs?
- How can designers play a key role with regards to APIs?

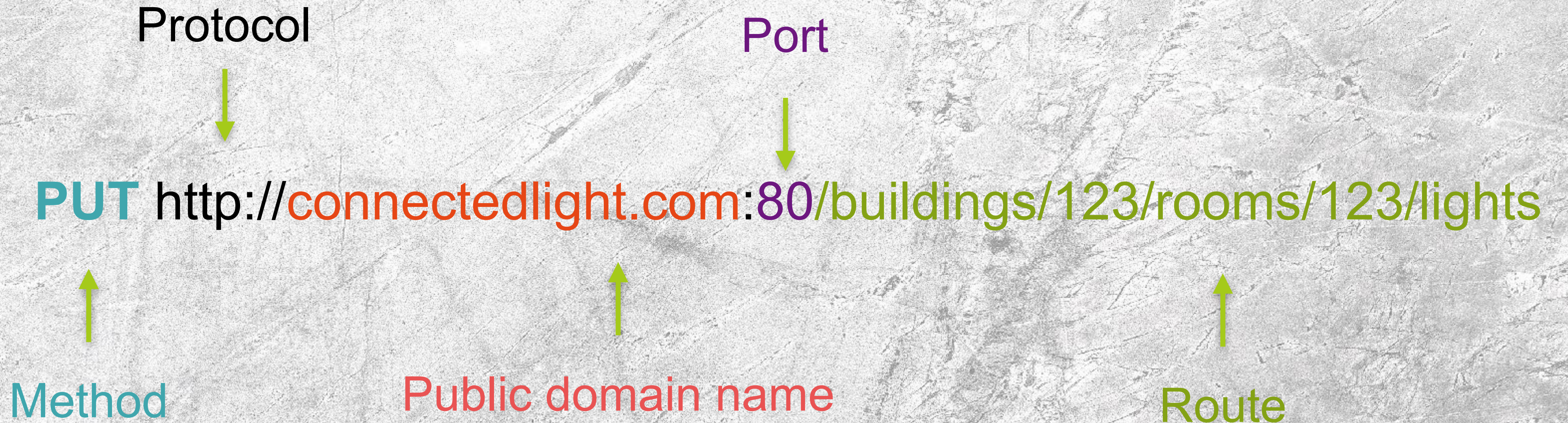
Client / Server



- Content a web page
- Action of a device
- Processing of data

- Show web page
- Show ON/OFF switch
- Show Data visualisation

Anatomy of HTTP Request



HTTP Methods and Routes

- **POST** /lights Create/Add a light
- **GET** /lights List all lights
- **DELETE** /lights Delete all lights

- **PUT** /lights/123 Update a lights
- **GET** /lights/123 Read a light
- **DELETE** /lights/123 Delete a light

Web APIs

- API = Application Programming Interface
- What resources/capabilities does the product expose?
- What resources/capabilities does the product reach out for?
- Design specifications based on a holistic understanding of the context

Granularity and Structure

GET /householders/bob

GET /householders/alice

GET /householders/eric

GET /householders/count

GET /house/kitchen/coffeemaker

GET /house/kitchen/fridge

GET /house/bathroom/light

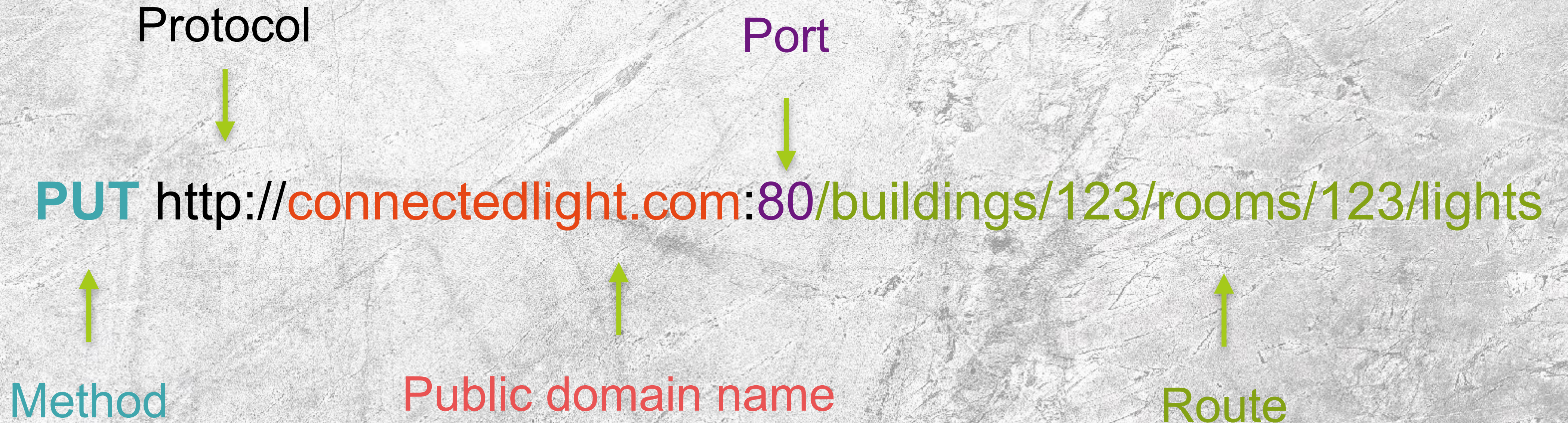
GET /devices/coffeemaker

GET /devices/fridge

GET /devices/light

Getting data from the Internet

Anatomy of HTTP Request



Content-Type: application/json Headers

{"action": "switch_on"} Body

Data Structures

JSON (JavaScript Object Notation)

XML (Extensible Markup Language)

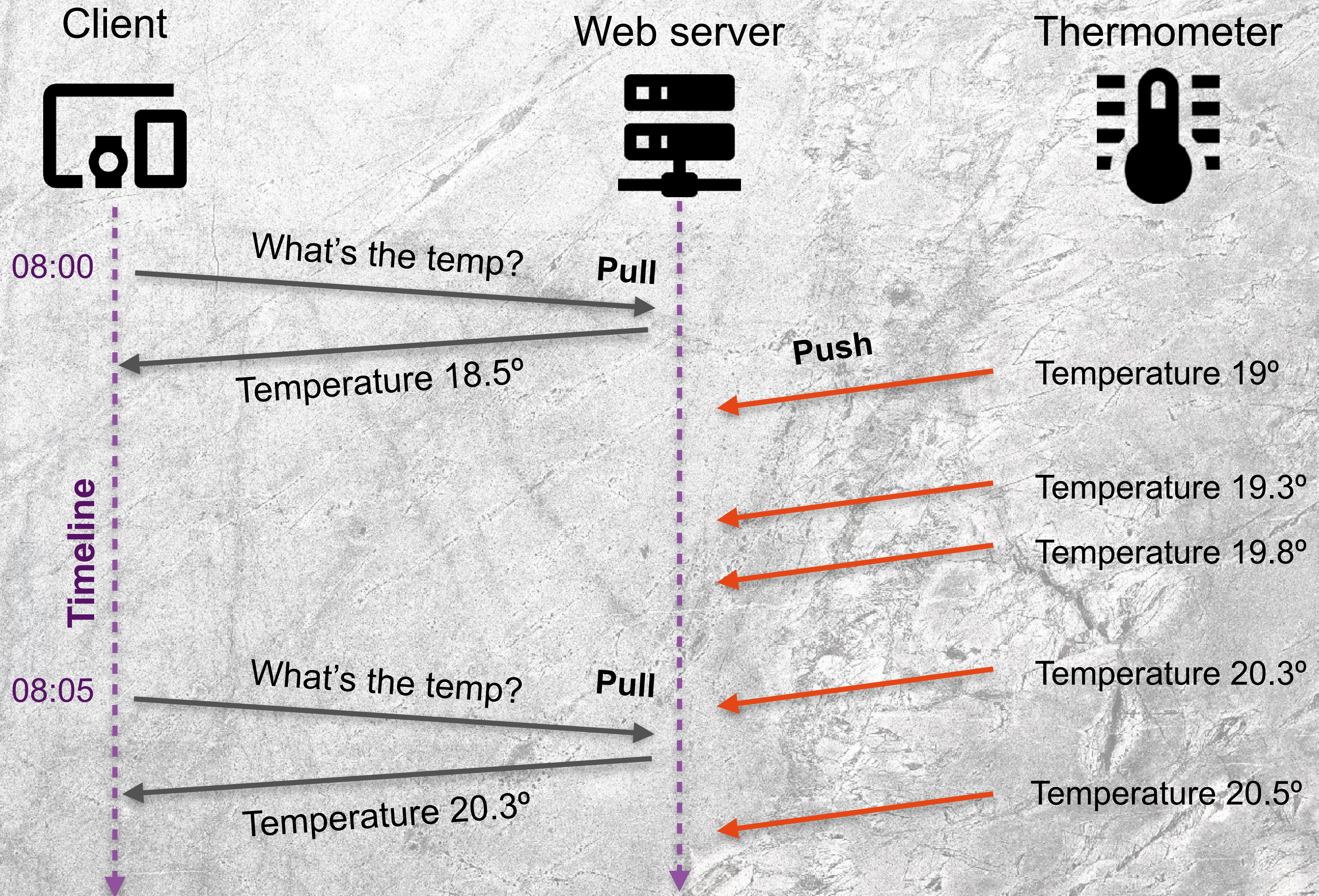
CSV (Comma Separated Value)

```
{  
  "lightbulb": {  
    "id": "123xyz",  
    "name": "Living room fixture"  
    "color": "#cc0000",  
    "brightness": 90,  
    "on": true  
  }  
}
```

```
<lightbulb>  
  <id>123xyz</id>  
  <name>Living room fixture</name>  
  <color>#cc0000</color>  
  <brightness>90</brightness>  
  <on>true</on>  
</lightbulb>
```

```
id,name,color,brightness,on  
123xyz,Living room fixture,#cc0000,90,true
```

Communication Pattern - Polling

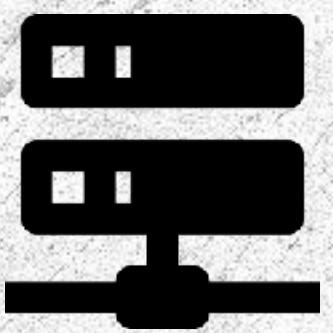


Communication Pattern - Subscription

Light Switch



Web server



Client



Switch ON

Switch OFF

Switch ON

Switch OFF

Switch ON

WS Connection Request **Pull**

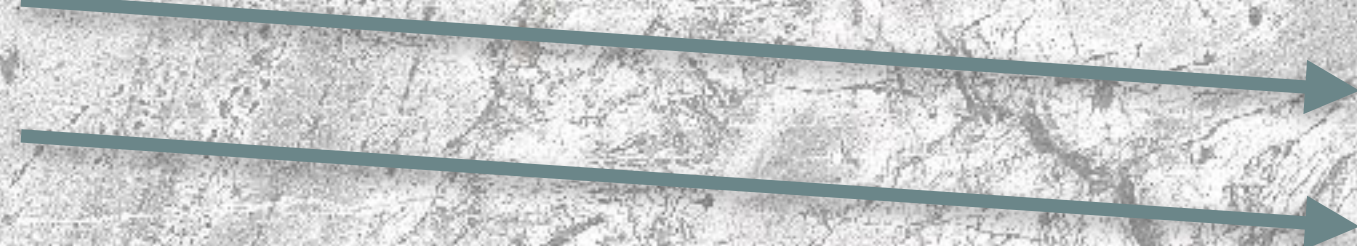
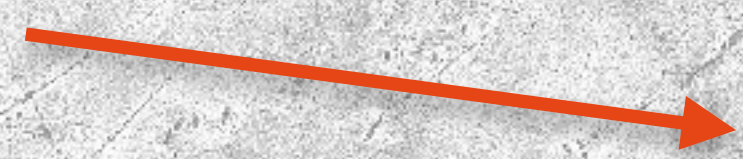
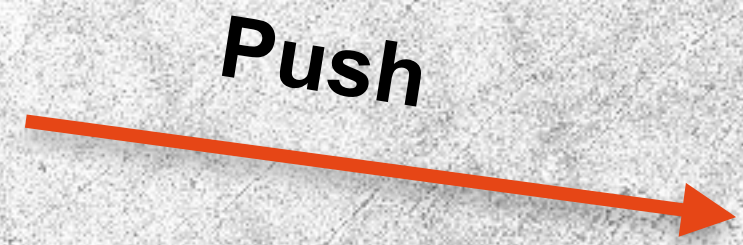
WS Connection Success

Push

08:00

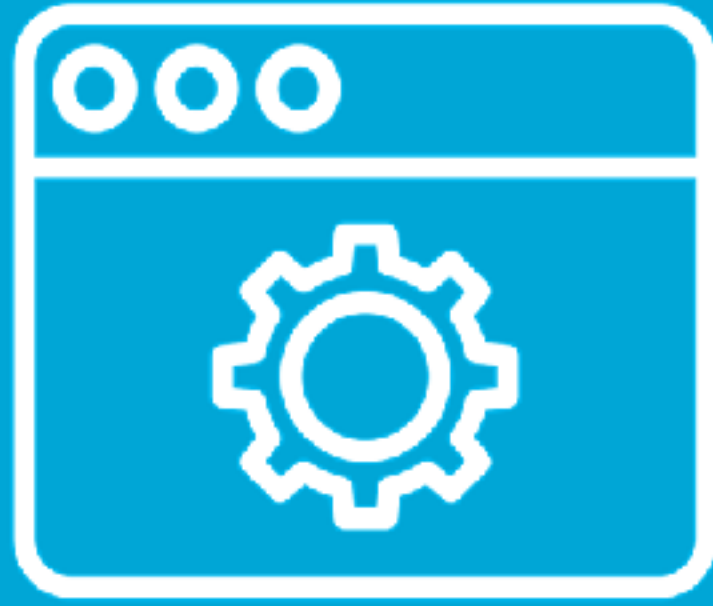
11:00

Timeline



Wrap up

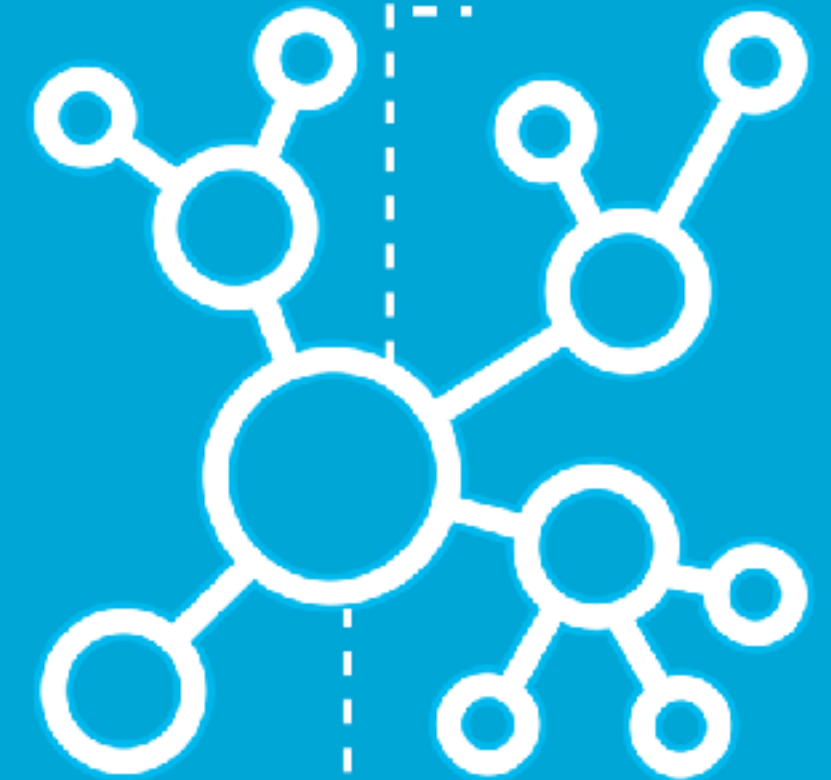
- Web, an application of the Internet, relying on the HTTP protocol
- Web APIs, services to expose or rely on
- Specification through data structure and communication patterns



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10100
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10100





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